

# KRAMER CARPET CLEANING LEAGUE RULES

## HANDICAP

- League handicap is determined by subtracting course par (35) from your score and then multiplying by 90%.
- Players without handicaps must be positioned before teeing off.
- All players will have to establish their handicap the first time they play.
- No more than **one stroke** per hole will be given regardless of handicap difference for match play (hole by hole play).
- Less than .5 play round down. Greater than .5 round up.
- Max handicap of 18
- Handicap will be based on last five scores.

## POINTS

- Points will be awarded for team and individual play.
- There are SEVEN points possible each week of play.
- One point for match play (holes) per player. One point for individual low net per player. Three points for team low net.
- Team net ties will result in split points.
- Score sheets are to be filled out by both teams and signed by one player from each team. Signed score sheets are final, so make sure they are right!
- If a player cannot be there for his match and fails to have a substitute, he forfeits his 1 net and match 1 play and 3 net team points. A player arriving late will have the opportunity to catch up with the group to play for the remaining match play points All players must be at the tee box at the tee time. Tee off at your tee time.
- League is a playoff format on championship night. (1st vs. 2nd , 3rd vs. 4th)
- During playoffs and championship night, SUBS ARE NOT ALLOWED.

## USGA RULES APPLY EXCEPT FOR THE FOLLOWING LOCAL LEAGUE RULES:

- All players under 65 play from white tees. Players 65 and older may play the Gold Tees. Players 75 and over play red tees. (You must stay on the same tees all season)
- GIMMIES are allowed only by your opponent.
- Out of bounds and lost ball in wooded area and/or tall grass: One stroke penalty and ball must be dropped and played from point of entry. (Line of flight no closer to hole).
- Lost ball in fairway: No penalty stroke, place ball where group thinks that ball was lost and play from there. Please watch everyone's tee shot, this will also help pace of play.
- Lost ball in water hazard: Lateral hazard, ball must be dropped where the ball last crossed the margin of the hazard. Must keep water between you and the pin.
- MAXIMUM OF 3 MINUTES LOOKING FOR A LOST BALL AND KEEP PACE WITH THE GROUP IN FRONT OF YOU.
- WINTER RULES APPLY THROUGH THE GREEN
- BUNKERS: You may rake a place if you are in a footprint or in case of a washed out area. (To be determined by group).
- MAX SCORE OF 10
- Lacoma will make the call to cancel league due to weather by 3:30 PM. No decision will be made until 3:30 PM so please DO NOT call Lacoma prior to 3:30 PM. Follow Lacoma on Facebook for the latest details.
- Championship night tie: Tie breaker will be team total starting on hole 9 going backwards
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- Rules updated 4/15/22

